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About This Game

Wooden Sen'SeY is an action-platformer, set in a unique "**Japan Steam Rock**" universe filled with humour. You follow Goro, a village chief, as he seeks revenge through a variety of levels. He will defeat his enemies using his axes to **slice, dice, squash and grapple!**

Wooden Sen'SeY seeks to offer players a unique gaming experience, inspired by **old school gameplay mechanisms**, while incorporating contemporary technology and beautiful 3D graphics.

Wooden Sen'SeY features

- Exotic worlds and beautiful 3D graphics.
- Hardcore **old school gameplay!**
- **Awesome music** and crazy voice actor.
- A unique environment style **for each level.**
- Several ways to follow **the path of the Sensei:** dive in or play with finesse!
- "**Dev-Time**" **challenge:** beat the developers' time.

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- A brand new **Time Attack mode** with 30 “hair tearing” levels!
 - Supports USB controller and Leap Motion

Who are the developers ?

Upper Byte, the French indie studio behind **Wooden Sen'SeY**, is a tiny team with only two members: Cédric, the creative force, and Camille, the insane coder. Their ultimate goal is world domination. But for now, **nice polished games, with hardcore old school gameplay and pretty graphics is enough!**

Oops, enough talking...
Let's Play Wooden Sen'SeY!

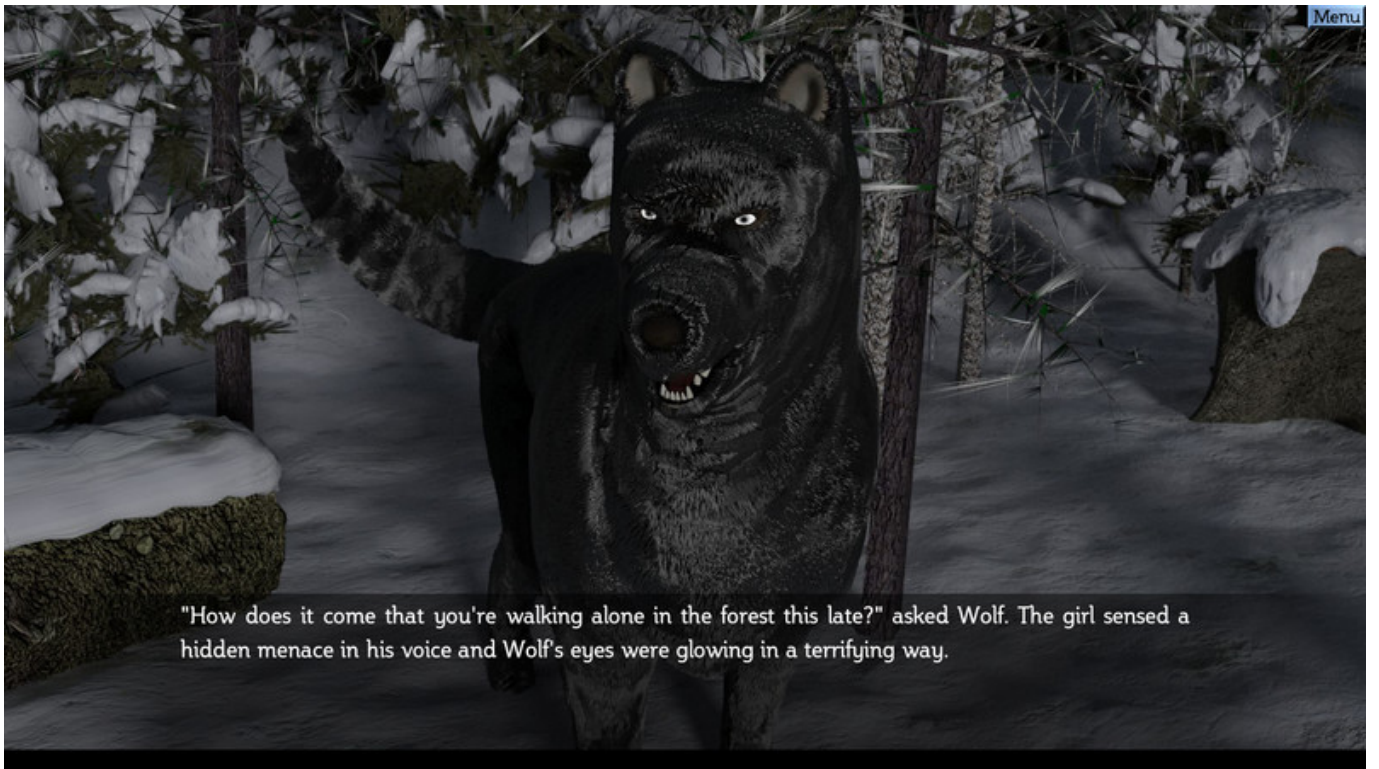
Title: Wooden Sen'SeY
Genre: Action, Indie
Developer:
Upper Byte
Publisher:
Spawn Digital
Release Date: 5 Dec, 2013

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English,French,Italian,German,Polish







I lost a bet and I had to play this game. I wish that this game was updated to use any VR, so that one the robots could burn my eyes.. The greatest, worst game of all time award.. It is my first ever review on steam and I will do everything in my power to help Deathgarden not die a second time.

So, after the huge Bloodharvest update, the game really feel polish gameplay wise, both Hunter and Scavenger.

First off,

Hunter I was expecting it to be jank but suprisingly not. Again it is super polish for an Early access game. The gun feel good, abilities too.

Hunters are really strong compare to Scavengers some of you might say they are overpowered. But I won't since the game is still new if I can say that. So I will give myself some time learning the strategies etc.

Savenger are really fun to play as. Their movement is so fluide and feel really good. I played DbD a lot (not 1000h like some of you) but I found it to be way more enjoyable than DbD. Dont get me wrong I love DbD but it's different. It's a breath of fresh air and it's good. As an FPS lover I love this game.

I don't really know what to say next so try the game for youself while it's still free and build your own opinion of it. Hopefully you will like it as much as I do.. Extended versions would be nice but they are great anyway, especially "Pardoner's Dance" imo <3. no cancer community because no one uses mics

10/10. The game is a nice port of Dwarf Fortress and Gnomoria. With complex crafting and survival, base buidling and resource gathering.

If you like base building survival games with crafting, you will be happy with Embark.

Hovewer, there are too many bugs, like pathfinding, plenty of food and drinks but toons not drinking or eating, despite dying of hunger or thirst.

To compare with predecessors, Embark is lacking a lot of functionality, easy automation of tasks and has too many bugs.

Not recommended in current state but will look closely.

Meanwile, back to Gnomoria :). this game is incredible.

i cant recommend it enough if you are a fan of mystery thrillers.

get it when its on sale.. talk about a bad port. this is one of the worst digital adaptations of a board game i've seen for PC. save your money & pass on this awful effort

some of the best money i've ever spent on vr, excellent story characters and humor, you really shouldnt do much research into this game as its best to go in blind. Sometimes I find myself sadly poking around Matthew Brown's creator page, hoping to find something new - it's like being hungry, opening your refrigerator, and gazing forlornly at the contents, even though you know what's in there and nothing has changed since the last time you opened it five minutes ago. Feels.

I enjoyed the original Hexcells, so I figured I'd pick up Hexcells Infinite and Hexcells Plus when they were on sale. Hexcells Plus offers more of the same, which is much appreciated. I have a love/hate relationship with logic games. When I'm in the right frame of mind, I find them relaxing. Sometimes I'll play while I'm working, just to multi-task and keep my brain stimulated.

I have nothing clever to say, really. I just enjoy these games. They're simple, aesthetically pleasing, and a lot of fun to play. They're frequently on sale and have a cheap price tag even when they're not on sale. You can't go wrong, really.. I was thinking or giving a positive opinion.

It is not perfect, but it has something in itself.

Nice environment and colors.

The girls look nice.

Good music.

I am waiting for some patches.. I love vaporwave and this game is phenominal!. Totally worth it for 7 dollars in tf2 items. finally a butterfly knife for only 5 bucks. I know a load of folks who love this game but it kinda annoys me. There's a demo so I'd definitely recommend playing that before you buy - it's definitely a cool (albeit maddening) game.. Half-Simulation Wars. This game not support for Long screen.

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